

030589315

CLAY-COOSA DRUG COURT INC
Employer Identification Numbers Registry

Employer Identification Number (EIN) is a unique identification number that is assigned to a business entity so that it can easily be identified by the Internal Revenue Service (IRS). The Employer Identification Number is commonly used by employers for the purpose of reporting taxes. The EIN is also known as a Federal Tax Identification Number. When it is used to identify a corporation for tax purposes, it is commonly referred to as a Tax Identification Number.

CLAY-COOSA DRUG COURT INC

<i>EIN</i>	030589315
	An Employer Identification Number (EIN) is also known as a Federal Tax Identification Number, and is used to identify a business entity. Generally, businesses need an EIN.
<i>Business Name</i>	CLAY-COOSA DRUG COURT INC
	Conformed submission company name, business name, organization name, etc
<i>CIK</i>	N/S
	Company's Central Index Key (CIK). The Central Index Key (CIK) is used on the SEC's computer systems to identify corporations and individual people who have filed disclosure with the SEC.
<i>State of Incorporation</i>	N/S
	Company's State of Incorporation. The state of incorporation is the state where the entity has a domestic entity registration. I.e. the entity was first registered, NOT necessarily where the entity does business.
<i>Phone</i>	N/S
	Business address telephone number

BUSINESS ADDRESS

<i>Address Line 1</i>	PO BOX 884 25 COURT SQUARE
	Business Address Line 1
<i>Address Line 2</i>	N/S
	Business Address Line 2
<i>City</i>	ASHLAND
	Business Address City
<i>State</i>	AL
	Business Address State
<i>ZIP</i>	36251
	Business Address Postal Code (ZIP)

MAILING ADDRESS

<i>Address Line 1</i>	N/S
	Mailing Address Line 1
<i>Address Line 2</i>	N/S
	Mailing Address Line 2
<i>City</i>	ASHLAND
	Mailing Address City
<i>State</i>	AL
	Mailing Address State
<i>ZIP</i>	36251
	Mailing Address Postal Code (ZIP)

FEDERAL TAX IDENTIFICATION NUMBER: 030589315 (ADDITIONAL INFORMATION)

<i>EIN</i>	POSTCARD
------------	----------